Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 811,53 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN (Column 1) (Column 2) TYPE [OR SMALL ENTITY **TOTAL CLAIMS** 29 RATE FEE RATE FEE **FOR** NUMBER FILED **BASIC FEE** NUMBER EXTRA 385.00 BASIC FEE 770.00 TOTAL CHARGEABLE CLAIMS 29 minus 20= 9 XS 9= X\$18= OR 162 INDEPENDENT CLAIMS 2 minus 3 = X43= X86= OR 72 MULTIPLE DEPENDENT CLAIM PRESENT +145= +290= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL 104 **CLAIMS AS AMENDED - PART II** OTHER THAN (Column 1) SMALL ENTITY ÖR **SMALL ENTITY** (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER **PRESENT** TIONAL AMENDMENT **AFTER** RATE RATE PREVIOUSLY TIONAL **EXTRA AMENDMENT** PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +145= +290= 1/14/2/,25.29 OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING. NUMBER PRESENT ENT AFTER RATE TIONAL **PREVIOUSLY** RATE TIONAL **EXTRA AMENDMENT** PAID FOR FEE FEE AMENDM Total Minus X\$ 9= X\$18= OR Independent Minus X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +145= +290= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 1) (Column:2) (Column 3) CLAIMS HIGHEST ပ REMAINING ADDI-ADDI-NUMBER **PRESENT** ENT **AFTER PREVIOUSLY** RATE TIONAL RATE **EXTRA** TIONAL **AMENDMENT** PAID FOR FEE FEE Total Minus X\$ 9= Z X\$18= OR Independent Minus X43= X86= FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM OR +145= +290= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.